



Creative Transportation Vehicle (Multiple Modes)

LENGTH: One introductory class period, a partial class period to clarify questions, a determined due date as set by the teacher, all the creating to be completed at home.

CURRICULUM: Art, Language Arts

OBJECTIVES: Student will have creatively designed an original vehicle made with found objects to display and discuss with the class. The student will give a presentation explaining the design of their vehicle. The student will have an original logo representing their vehicle.

EDUCATIONAL LEVEL: Grades 5 - 6

MATERIALS:

1. Set of dimensions determined by the teacher. (for example, a shoe box to demonstrate the size that the finished vehicle should be.)
2. Found objects used by the student to create their vehicle.
3. Board book, *Cars and Trucks from A to Z* by Richard Scarry

PROCEDURE:

1. Share the book, *Cars and Trucks from A to Z*, with all of its creative modes of land transportation.
2. Creative brainstorming about the different and wacky types of vehicles used in Scarry's book. Discuss who would use the types of vehicles and for what purpose.
3. Explain assignment--Students will create their own type of vehicle that is no larger than a shoe box (show size example). Student needs to find an object at home that can be made into a vehicle of some kind. Creative use of materials is to be stressed. The student needs to create some form wheels for the land vehicle.
4. A deadline is given to the students for the "unveiling" of their vehicle. A short presentation is to be given at the time to explain how they constructed their vehicle.
5. To be taken into account are the creative use of materials and neatness in the construction. Also, can the car actually be pushed like a toy across the top of a table or desk?
6. The student will design a logo (based on previous activity) that would become easily recognizable for the vehicle.
7. Create a story based on a day in the life of your vehicle. Who would be driving it? What would it be used for? What kinds of adventures does your vehicle have?

POINTS TO DISCUSS:

1. Would a toy company buy your vehicle to market to young children? Would they have to change anything in the design? What would they have to change?
2. The students will write a creative story telling of an adventure that their car has gone through.
3. The student can design a commercial trying to sell their car.